

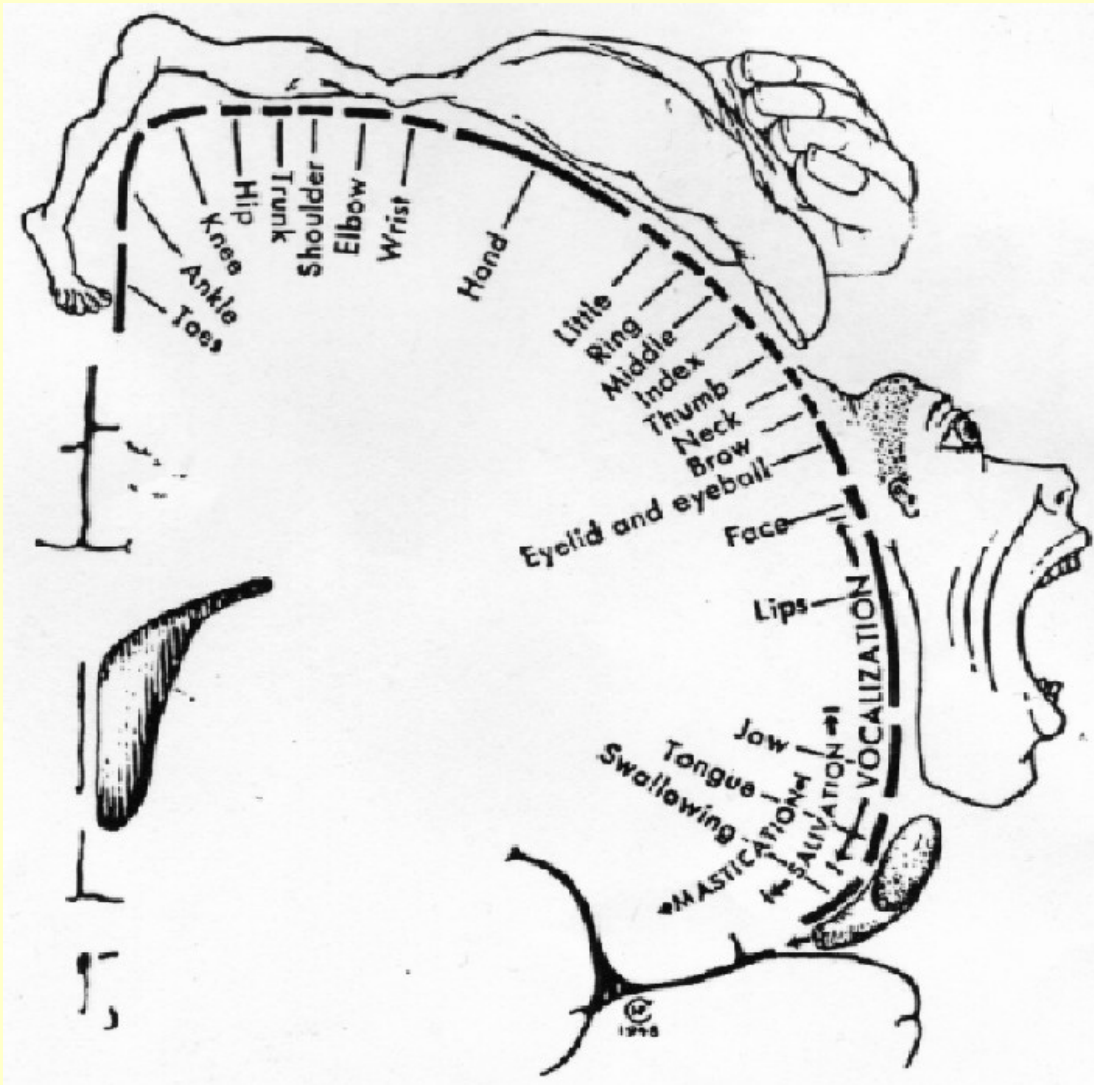
CSCI 252: Neural Networks

Prof. Levy

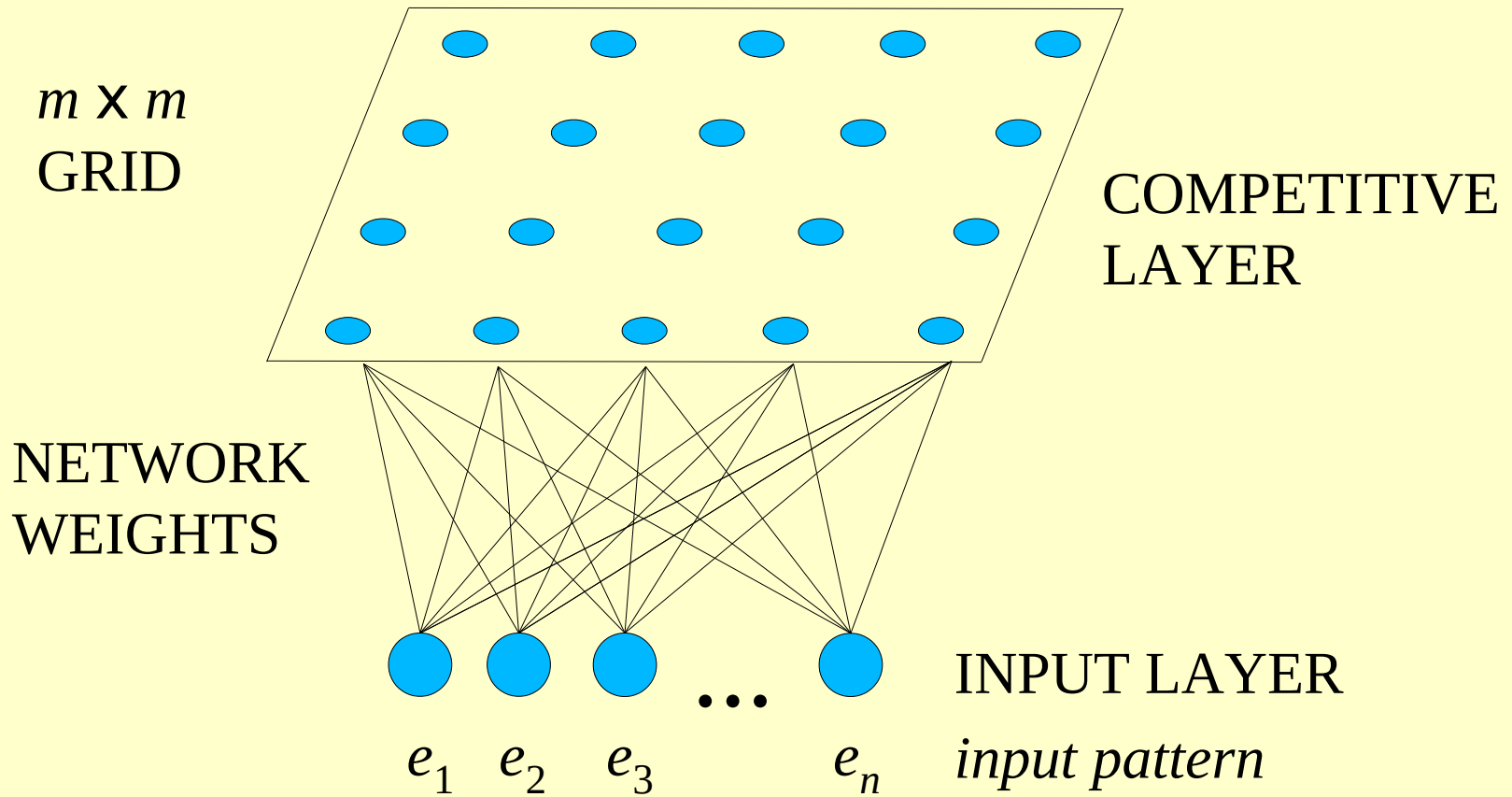
Architecture #1:
Kohonen's Self-Organizing Map
(Kohonen 1988;
notes from Dayhoff 1990)

Self-Organizing (Feature) Maps

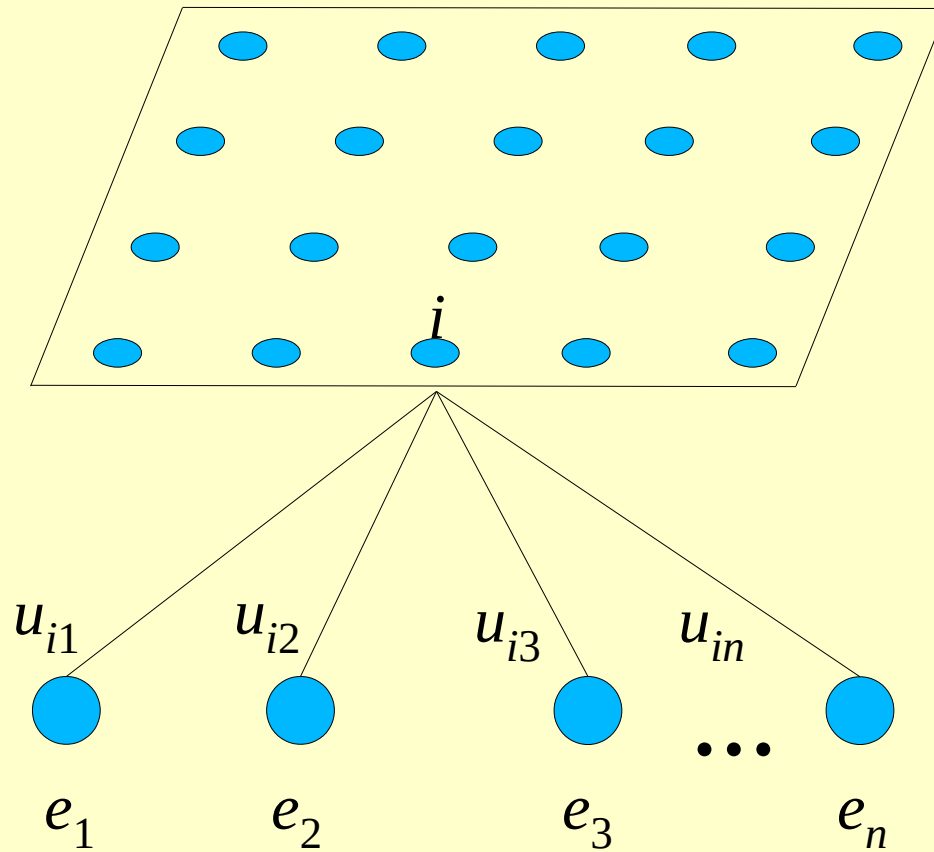
- An *unsupervised* learning method
- Goal is to reveal underlying relationships in high-dimensional data by mapping to lower (2) dimensions
- Has some justification in neuroscience (somatotopic maps; noun/verb localization)



Network Architecture



Network Weights



Network Operation

- An *iterative* algorithm: start with some initial conditions (random weights), then repeat till satisfied.
- On each iteration, units U_i “compete” for each input e .

In practice, we pick an e at random.

- Winner c is unit whose weight vector u_i is closest to e :

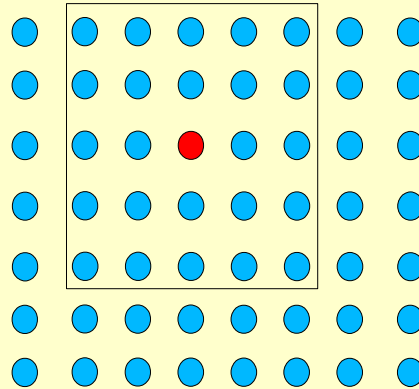
$$\min_{i,j} \|E - U_{i,j}\| \equiv \min_{i,j} \sqrt{\sum_k (e_k - u_{ijk})^2}$$

- Adjust weights of winner and units in its “neighborhood”.

Weight Adjustment

$$\Delta u_{ij} = \alpha (e - u_{ij}) \quad \text{if } u_i \text{ is in neighborhood of } \mathbf{c}$$
$$\Delta u_{ij} = 0 \quad \text{otherwise}$$

Neighborhood: $d = 2$

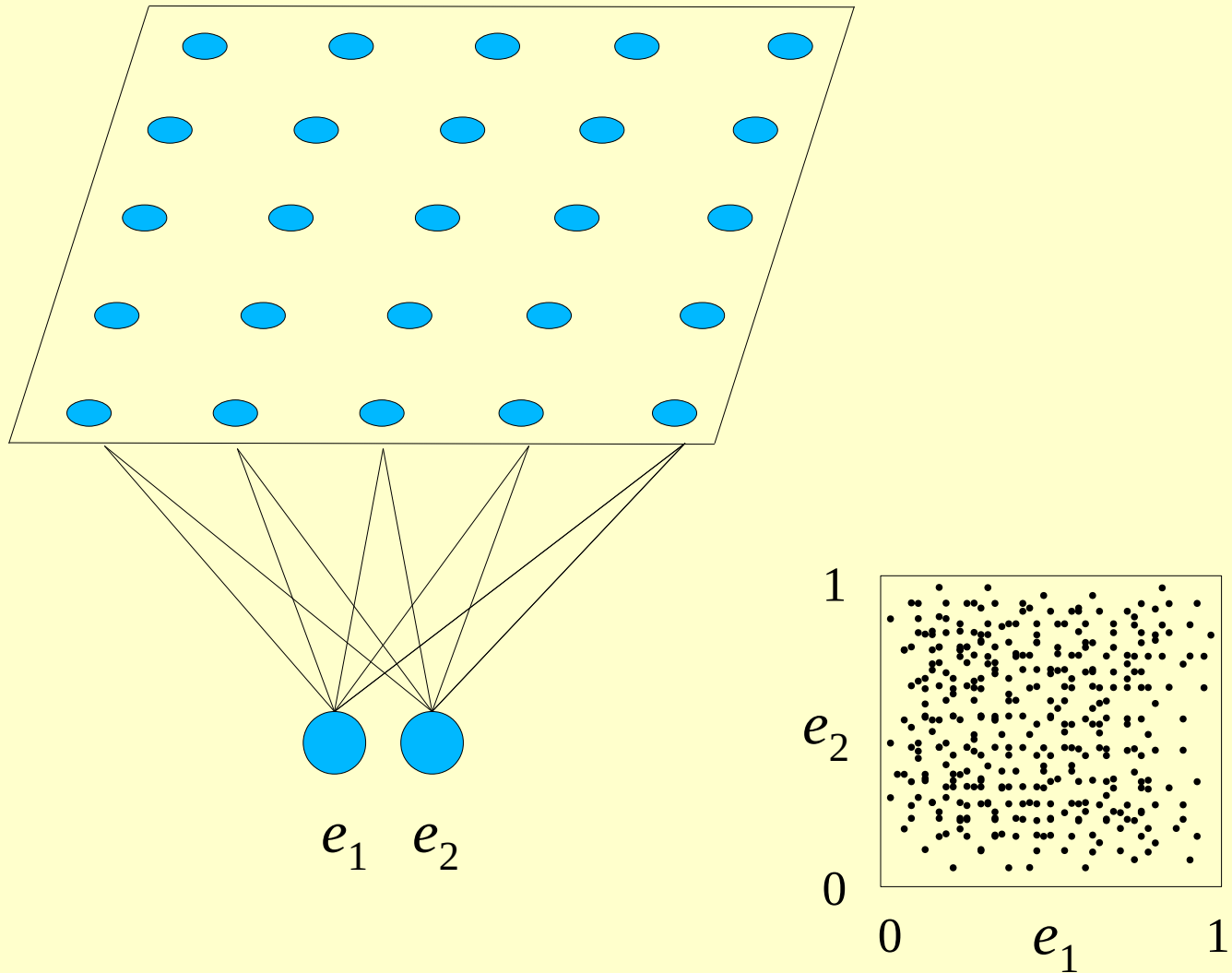


$$\alpha_t = \alpha_0 \left(1 - \frac{t}{T}\right)$$

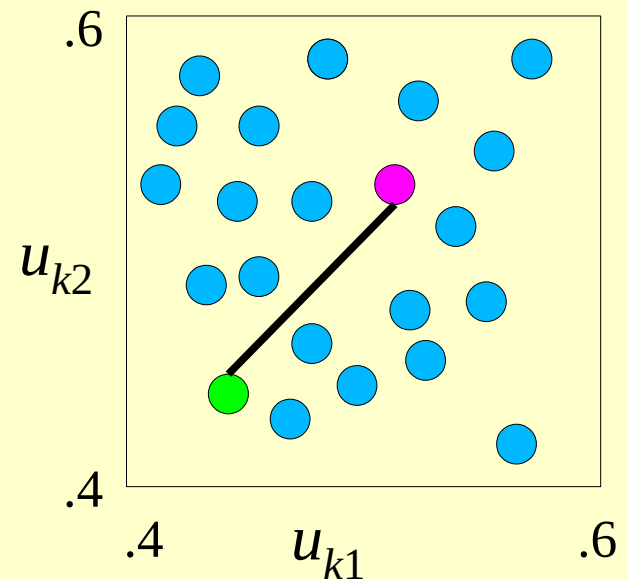
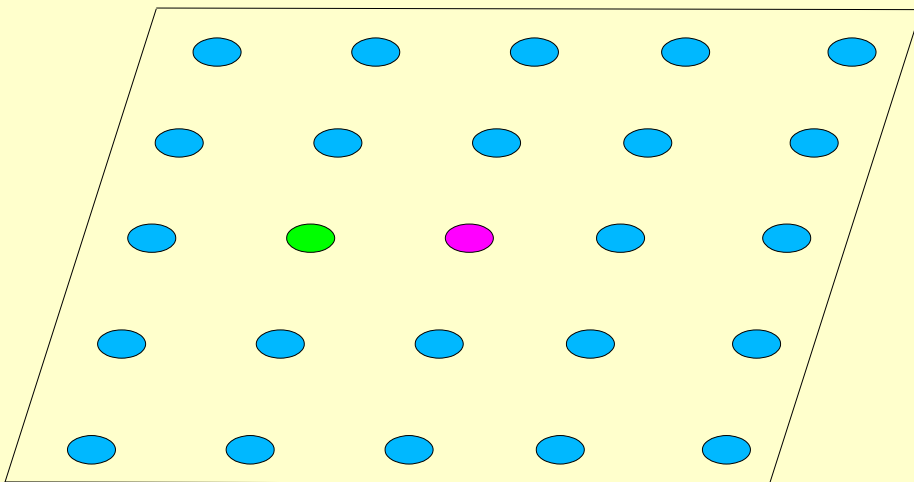
current iteration \nearrow
 \nwarrow max iterations

$$d_t = \left\lceil d_0 \left(1 - \frac{t}{T}\right) \right\rceil$$

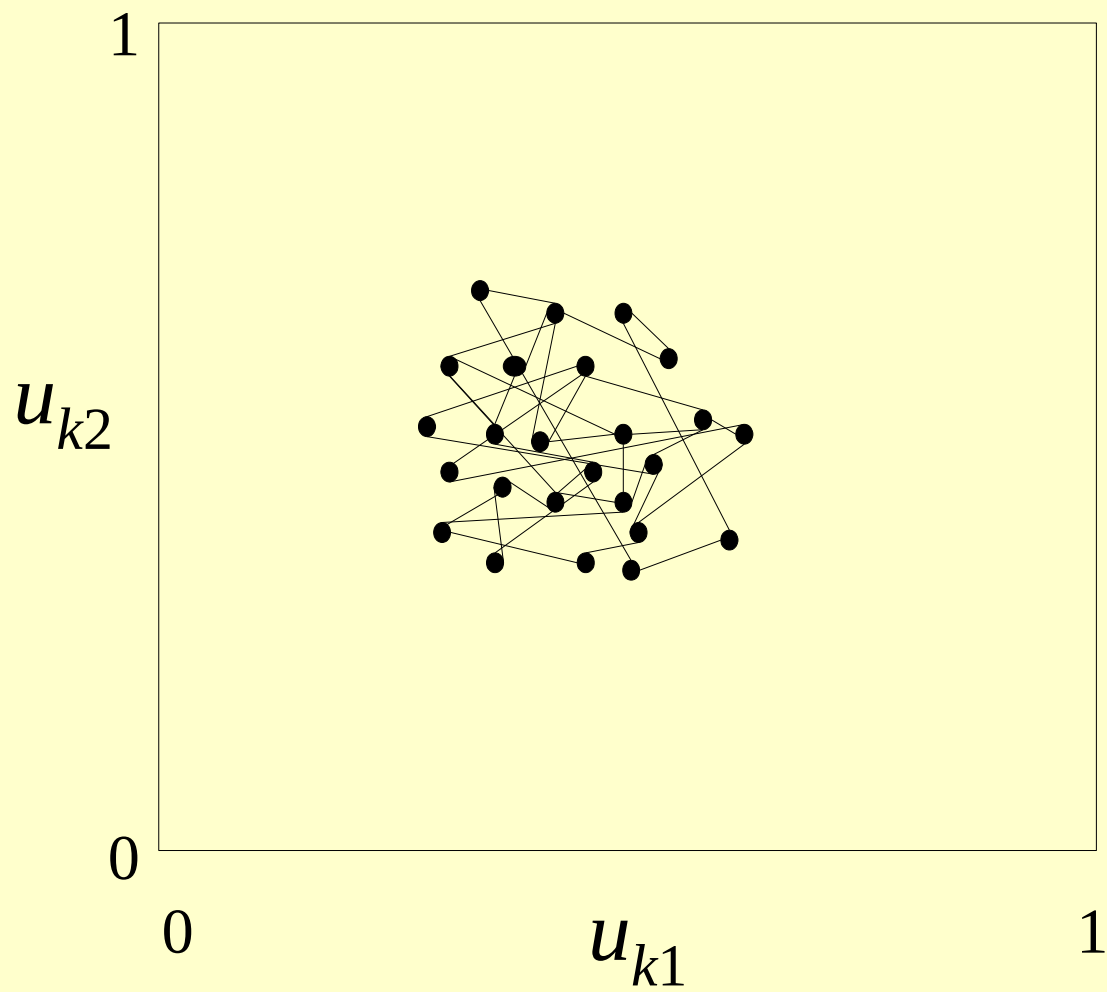
Example: $n = 2$, $m = 5$



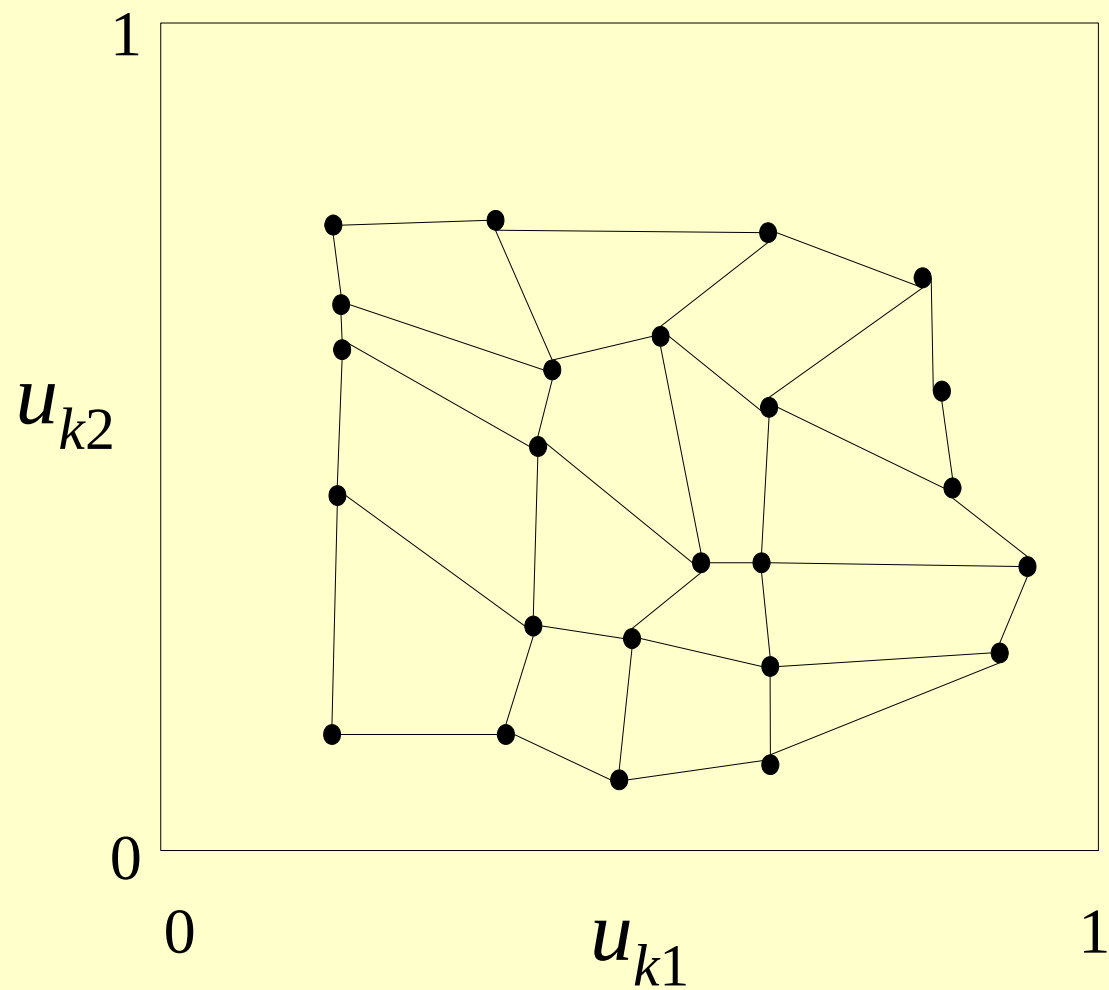
- With $n = 2$, we have two weights for each unit
- So we can track the learning process as follows:
 - For each unit k , plot its weights u_{k1} , u_{k2} (book confusingly uses w here instead of u .)
 - If two units are adjacent, draw a line between their weight plots



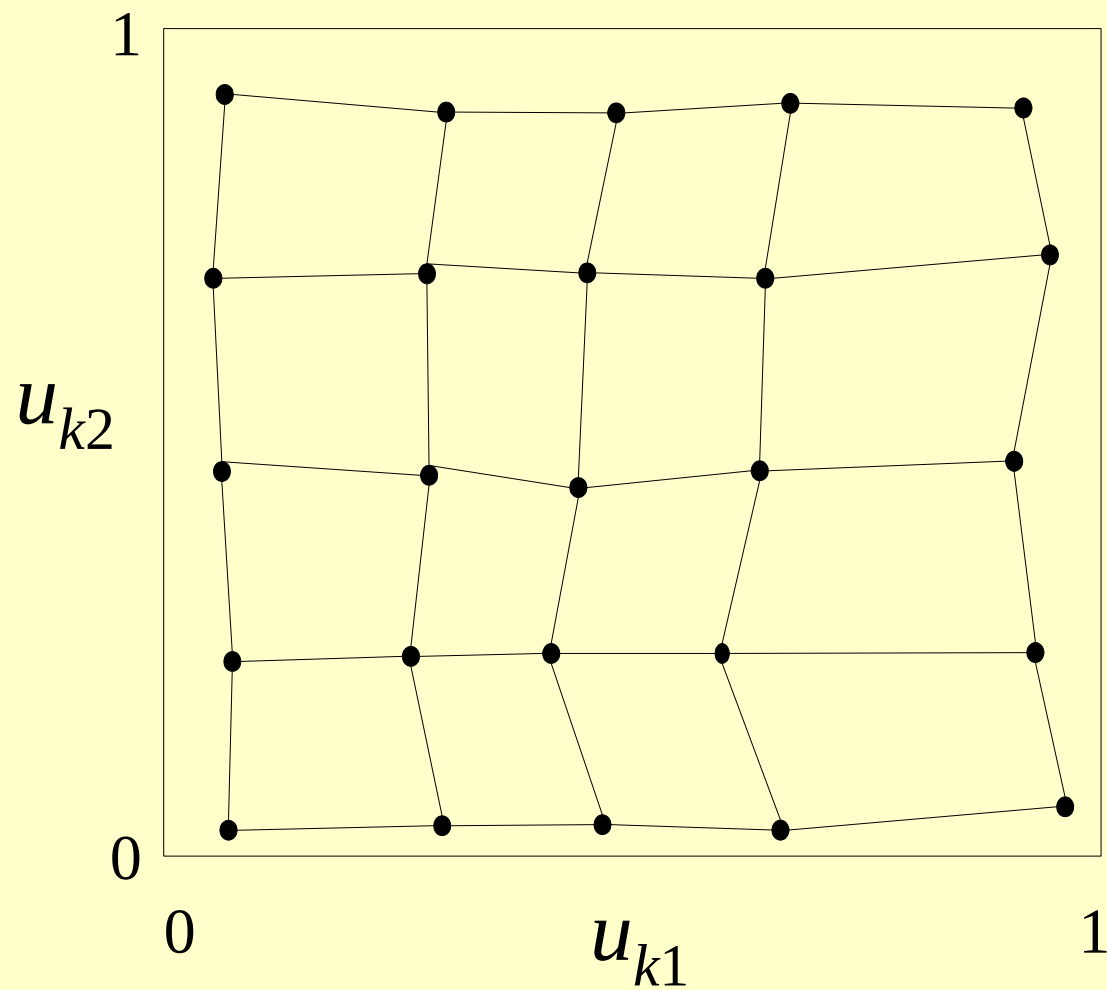
$t = 0$



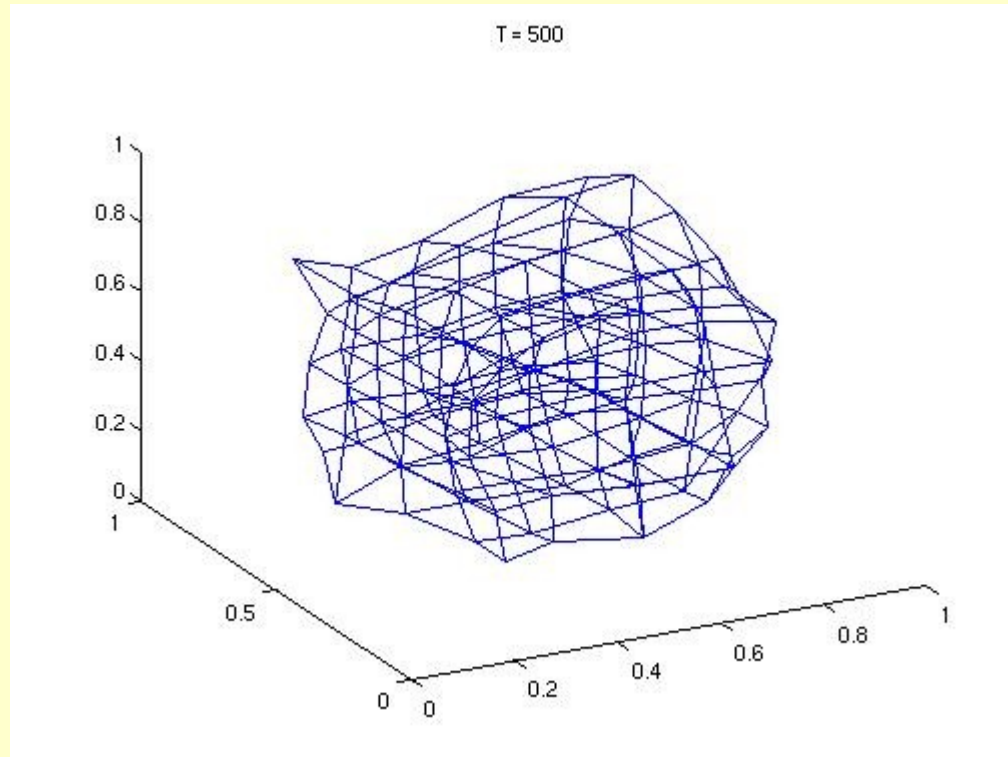
$t = 1000$



$t = 5000$



Three-Dimensional Version



Notes

- These examples are somewhat misleading: for $n = 2$ (or 3), weights have same dimensions as $m \times m$ (or $m \times m \times m$) grid.
- But in general, this is not the case.
- It is usually more interesting to see how higher-dimensional vector spaces are mapped into $m \times m$ grid.
- For this, we plot each e at the u_i that “wins” it:

e_{15}	e_2	e_6	e_3
e_1	e_{11}	e_{16}	e_8
e_9	e_4	e_5	e_{14}
e_{12}	e_{13}	e_7	e_{10}