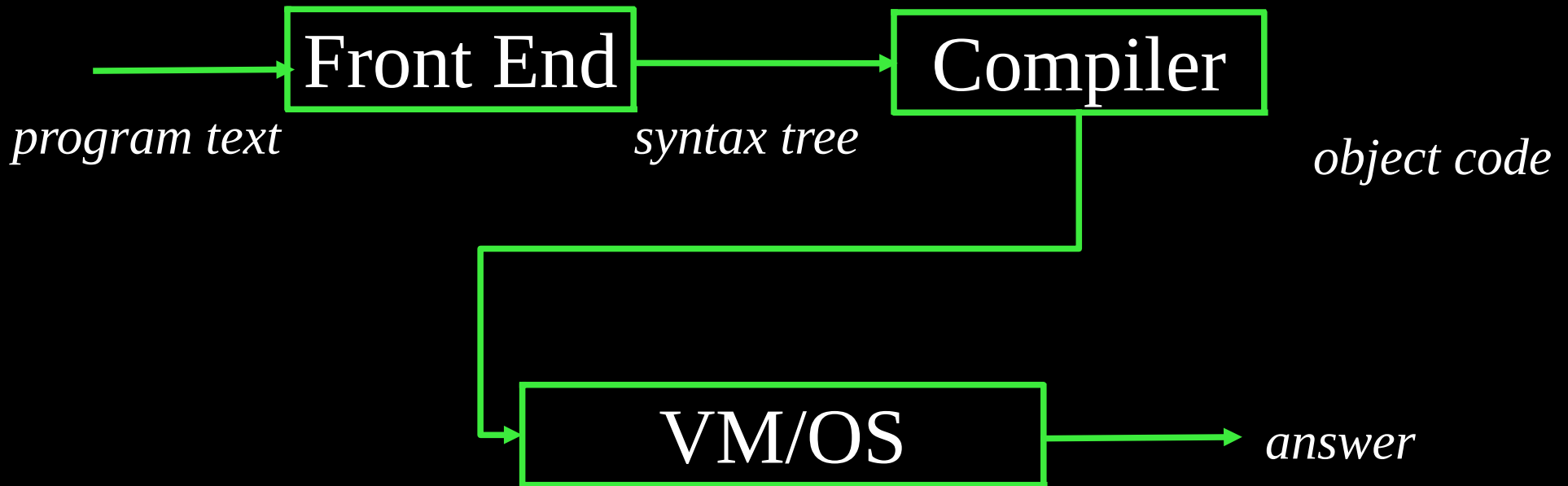


Chapter 3: Environment-Passing Interpreters

Compiler (javac) vs. Interpreter (drscheme):



```
> ((lambda (x) (* x x)) 6)  
36
```



```
% javac square6.java
```

```
% java square6
```

```
36
```

```
% g++ -o square6 square6.cpp
```

```
% ./square6
```

```
36
```

3.1 A Simple Interpreter

- *Defining language* will be Scheme (of course).
- *Defined language* will be simple arithmetic expressions:

3

x

+(3, x)

add1(+ (3, x))

A Simple Interpreter

Syntax:

<program> ::= <expression>

a-program (exp)

<expression> ::= <number>

lit-exp (datum)

::= <identifier>

var-exp (id)

::= <primitive> ({<expression>}*^(*))

primapp-exp (prim rands)

<primitive> ::= + | - | * | add1 | sub1

A Simple Interpreter

```
(define-datatype program program?  
  (a-program  
    (exp expression?)))
```

```
(define-datatype expression expression?  
  (lit-exp  
    (datum number?))  
  (var-exp  
    (id symbol?))  
  (primapp-exp  
    (prim primitive?)  
    (rands (list-of expression?)))
```

A Simple Interpreter

```
(define-datatype primitive primitive?  
  (add-prim)  
  (subtract-prim)  
  (mult-prim)  
  (incr-prim)  
  (decr-prim))
```

```
> (a-program ; add1(+ (3, x))  
   (primapp-exp  
    (incr-prim)  
    ((primapp-exp  
      (add-prim)  
      ((lit-exp 3) (var-exp 'x))))))
```

Interpreter Code

```
(define eval-program
  (lambda (pgm)
    (cases program pgm
      (a-program (body)
        (eval-expression body (init-env))))))
```

```
(define init-env
  (lambda ()
    (extend-env
      '(i v x)
      '(1 5 10)
      (empty-env))))
```

Interpreter Code

```
(define eval-expression
  (lambda (exp env)
    (cases expression exp
      (lit-exp (datum) datum)
      (var-exp (id) (apply-env env id))
      (primapp-exp (prim rands)
        (let ((args (eval-rands rands env)))
          (apply-primitive prim args))))))
```


Interpreter Code

```
(define eval-rands  
  (lambda (rands env)  
    (map (lambda (x) (eval-rand x env)) rands)))
```

```
(define eval-rand  
  (lambda (rand env)  
    (eval-expression rand env)))
```

Interpreter Code

```
(define apply-primitive
  (lambda (prim args)
    (cases primitive prim
      (add-prim      () (+ (car args)
                          (cadr args)))
      (subtract-prim () (- (car args)
                          (cadr args)))
      (mult-prim     () (* (car args)
                          (cadr args)))
      (incr-prim     () (+ (car args) 1))
      (decr-prim     () (- (car args) 1))))))
```