

# Chapter 1: Inductive Sets of Data

- Recall definition of list
  - ◆ '()' is a list.
  - ◆ If  $l$  is a list and  $a$  is any object, then **(cons  $a$   $l$ )** is a list
- More generally:
  - ◆ Define a simplest element
  - ◆ Define remaining elements by induction

# Inductive Sets of Data

- Can define (natural) numbers this way:
  - ♦ 0 is a number
  - ♦ If  $i$  is a number, then  $(s\ i)$  is a number
- E.g., 3 is  $(s\ (s\ (s\ 0)))$  – “Church numerals”
- Russell & Whitehead (1925): try to build all of arithmetic like this (fails because of Gödel's Incompleteness theorem)

# Backus-Naur Form (BNF)

- Simplifies description of inductive data types

$\langle \text{number} \rangle ::= 0, 1, 2, \dots$

$\langle \text{list-of-numbers} \rangle ::= ()$

$\langle \text{list-of-numbers} \rangle ::= (\langle \text{number} \rangle . \langle \text{list-of-numbers} \rangle)$

[where  $(a . b)$  is like  $(\text{cons } a \ b)$ ]

- Consists of

*Terminals:*     0 ) . (

*Non-terminals:*  $\langle \text{list-of-numbers} \rangle$

*Productions:*    $\langle \text{list-of-numbers} \rangle ::= ()$

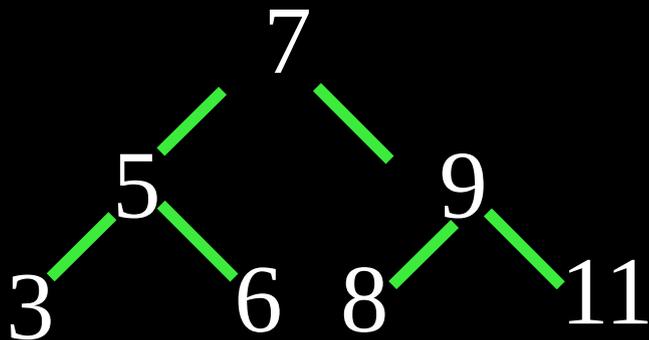
# BNF

- Can only describe *context-free* structures; e.g.,

`<bin-search-tree> ::=`

`(<key> . <bin-search-tree> <bin-search-tree>)`

is inadequate for binary search trees:



which require a context-sensitive description

# BNF: Notation

- *Disjunction* (this or that): |

$\langle \text{number} \rangle ::= \langle \text{even-number} \rangle \mid \langle \text{odd-number} \rangle$

- Kleene Star (zero or more):  $\{ \}^*$

$\langle \text{list-of-numbers} \rangle ::= (\{ \langle \text{number} \rangle \}^*)$

- Kleene Plus (one or more):  $\{ \}^+$

$\langle \text{nonempty-list-of-numbers} \rangle ::= (\{ \langle \text{number} \rangle \}^+)$

# Induction

What can we do with these (BNF) inductive definitions?

1) Prove theorems about data structures. E.g. given

$\langle \text{bintree} \rangle ::= \langle \text{symbol} \rangle \mid ( \langle \text{bintree} \rangle \langle \text{bintree} \rangle )$

prove that a bintree always has an even # of parens

# Induction

*Basis:* A tree derived from  $\langle \text{bintree} \rangle ::= \langle \text{symbol} \rangle$  has zero parens. Zero is even.

*Inductive step:* Assume that the relation holds for two bin trees  $b_1$ , with  $2m \geq 0$  parens, and  $b_2$ , with  $2n \geq 0$  parens. Using the rule  $\langle \text{bintree} \rangle ::= (\langle \text{bintree} \rangle \langle \text{bintree} \rangle)$  we make a new bin tree  $b_3 = (b_1 b_2)$  from these, which has length  $2m+2n+2 = 2[m+n+1]$ , which is even. There is no other way to make a bin tree. Hence the relation holds for any bin tree with zero or more parens, Q.E.D.

# Induction

What can we do with these (BNF) inductive definitions?

2) Write programs that manipulate inductive data

```
; count parentheses in a binary tree  
(define count-bt-parens  
  (lambda (bt)  
    (if (atom? bt)  
      0 ; base case  
      (+ (count-bt-parens (car bt))  
        (count-bt-parens (cadr bt))  
        2))) ; inductive step
```

# Important Points

- Program mirrors **BNF description** mirrors **proof**.

`(if (atom? bt)`

`0`

`<bintree> ::= <symbol>`

*Basis:* A tree derived from `<bintree> ::= <symbol>` has zero parens.

- Program mirrors **BNF description** mirrors **proof**:

```
(+ (count-bt-parens (car bt))  
   (count-bt-parens (cadr bt))  
  2))))
```

**<bintree> ::= (<bintree> <bintree>)**

*Inductive step:* Assume that the relation holds for two bin trees  $b_1$ , with  $2m \geq 0$  parens, and  $b_2$ , with  $2n \geq 0$  parens....

# Follow the Grammar!

*When defining a program based on structural induction, the structure of the program should be patterned after the structure of the data.*

# Another Point

- Program assumes we're passing it a binary tree: *dynamic type-checking* (vs. Java, *static* / compile-time type check)
  - Easier to make type errors:
    - > **(count-bt-parens '(dont taze me bro))**
- car: expects argument of type <pair>;  
given (dont taze me bro)**

# Another Example

```
; remove first occurrence of symbol from
; list of symbols
(define remove-first
  (lambda(s los)
    (if (null? los)
        '()
        (if (eqv? (car los) s)
            (cdr los)
            (cons (car los)
                  (remove-first
                   s
                   (cdr los)))))))
```

<list-of-symbols> ::= ( ) | ( <symbol> . <list-of-symbols> )